

Saturday, May 27 (Kyoto Seika University)	
SESSION 1 11:00-12:30	
Room 1 (Hybrid) Room No. C-203	Panel 1: Pedagogical Practices through Anime and Manga Moderator: Edmund Hoff Daniele Zolezzi (Virtual) How GTO's Eikichi Onizuka can teach us to reconnect with our students after COVID-19 Priel Cohanim A Technological Pedagogy for Manga: Teaching Fullmetal Alchemist in the Post-COVID Literature Classroom Winona Landis After School Otaku: Teaching Literacy, Creativity, and Diversity Through Anime
Room 2 (Hybrid) Room No. C-204	Panel 2: Everything Old is New Again Moderator: Wendy Goldberg Maria Grajdian "Walking In the Rain": Cowboy Bebop's Legacy and Beyond Victoria Rahbar (Virtual) Twenty-Five Years of Transnational Manga Publishing with Cardcaptor Sakura and Cardcaptor Sakura Clear Card Stefano Romagnoli Reimagining the War: Postmemory in Contemporary Manga
Room 3 Room No. C-205	Panel 3: Animating Alternatives Moderator: Stevie Suan Brett Hack Animated Police States and Institutional Eyes: On Thinking through the Aftermath of Political Possibility Christophe Thouny Deformation as Destiny: Made in Abyss' Planetary Ecologies Stevie Suan Enacting an Ecological Disposition: Performing Dividuality in Kaiju no Kodomo
Room 4 Room No. C-206	Panel 4: Reconceptualizing Adaptations through BL Moderator: James Welker Nur Saqifah Aisyah binti Azlan The Role of Monologues in Configuring Affect on Boys Love (BL) Manga Covers: A Multimodal Analysis Olga Antononoka Critical Readings of Bishōnen in BL Manga and Live-Action Adaptations Katie Fok The Translation of Boys Love Manga and Its Connection to Taiwan's LGBT+ Movement
LUNCH BREAK 12:30-13:30	
SESSION 2 13:30-15:00	
Room 1 (Hybrid) Room No. C-203	Panel 1: Multitudes of Shonen Moderator: Wendy Goldberg Akira Leong (Virtual) Shonen Masculinities: Defining Battle Shonen Genre through analysis of Bleach and Kimetsu no Yaiba Wendy Goldberg This is (Not) the End: Neon Genesis Evangelion's Children in the Machine José Andrés Santiago Iglesias Boy meets robot. An animesque comparison between "Big Hero 6" and "How to Train Your Dragon 2".
Room 2 (Hybrid) Room No. C-204	Panel 2: Global Cosplay Moderator: Edmund Hoff Megan Rose and Sharon Elkind (Virtual) Identity Craft: A Comparison of Cosplay and Kawaii Fashion Ayça Oral Aksu From Invisible to Visible: Cosplaying Fan Formation in Turkey Edmund Hoff, Asuka Kainuma Cosplay Studios in Japan during the Pandemic
Room 3 Room No. C-205	Panel 3: Conceptualizing Production Processes Moderator: Bryan Hikari Hartzheim Bryan Hikari Hartzheim Anime's Writer's Room: Reading over Shoulders in Uchiawase Matteo Watzky Making the first OVAs: the case of Kaname Production Chloe Paberz Fictionalizing work life: a Korean animator's tale
Room 4 Room No. C-206	Panel 4: On Media and Mental Health Moderator: Brett Hack Teresa Ferreiro-Peleteiro 'Lost Generation'. Analyzing the connection between mental health, precariousness and social expectations through the manga My Lesbian Experience with Loneliness. Ted Gournelos Turning Inward, Opening Outward: Musicians and Trauma in Anime Jia Yu Yiaw Unmuting Maimed Voices: Magnifying Mental Health Awareness in the Shonen Romantic Comedy of Komi Can't Communicate Mikhail Fiadotau Between Stigma and Fetish: Representations of the "Menhera" Archetype in Japanese Videogames
BREAK 15:00-15:15	
SESSION 3 15:15-16:45	
Room 1	Panel 1: War and Peace

(Hybrid) Room No. C-203	Moderator: Wendy Goldberg Jason Crozier (Virtual) Christian Tagsold, Timo Thelen Philippe Depairon	It's the Navy Ahead, Luffy!: The Spectre of American Military Power and Global Policing in Japanese Anime Attack on Titan and its utilization in right-wing discourses Miasmas
Room 2 (Hybrid) Room No. C-204	Panel 2: On Animation Aesthetics Moderator: Stevie Suan Christopher Taylor Patrick Gwillim-Thomas (Virtual) Gan Sheuo Hui	The World Rescreened: The Cinematic Revivals of Boku dake ga Inai Machi A Medium, The Media, and Shōwa's Aftermath in Mizuki Shigeru's Shōwashi The aesthetics of visual layering and consuming in bits in anime
Room 3 Room No. C-205	Panel 3: Global Stories and Ends Moderator: Omar Yusef Baker Safa Djebli Mohammad Mostafanezhad Paul Price	Manga DZ: a transnational aspect of "Manga-mania" Reviving the splendor of a World Epic: The Capabilities of Manga as a Global Medium in the Modern Era A gentle end of humanity
Room 4 Room No. C-206	Panel 4: Spatial Explorations Moderator: Frenchy Lunning Callum Sarracino Liron Afriat Lillian McIntyre	Consuming Queerness: Collab Cafes as Queer Spaces in Japan Female Otaku Digital Spaces in Japan Following COVID-19 Furusato Fixations: Ruralty at the Margins in Shin Megami Tensei: Persona 4

Sunday, May 28 (Kyoto International Manga Museum)		
SESSION 11:00-12:30		
Room 1 (Hybrid) Conference Room 1	Panel 1: Digital Humanities and Anime Studies Moderator: Stevie Suan Luca Paolo Bruno Pfeffer Magnus, Hideyuki Ōtsubo, Zoltan Kacsuk, Martin Roth Alex Tai (Virtual)	Japanese studies after scouring databases: aftermaths of data-driven approaches The impossible quest for the complete list of all anime Thinking animation in the aftermath of anime studies
Room 2 T's Salon	Panel 2: Transnational BL Moderator: James Welker Poowin Bunyavejchewin Natthanai Prasannam Marianne Tarcov and Emma Jiarong Wang	Socio-demographic and recreation characteristics and frequency of consuming Thai BL contents: Initial evidence from the quantitative survey of Thai viewers Queer(ing) Nostalgia in Thai Boys' Love Media The Aftermath of Soft Masculinity: The Fourth Love and BL in China
Room 3 Gallery 6	Panel 3: Negotiating Identities Moderator: Omar Yusef Baker Maumita Banerjee Sarah-Anne Gresham Aidan Miles-Jamison	Invigorate the 'Wonderland': Rethinking Race, Gender, and Consumption of History in Contemporary Manga Culture The Intimacies of Afro-Japanese Desire Machines Yaoi's Artful and Queer Enactment of Love
LUNCH BREAK 12:30-13:30		
KEYNOTE SPEECH Jaqueline Berndt (in Multi-Purpose Hall) 13:30-14:30		
SESSION 2:15:00-16:30		
Room 1 (Hybrid) Conference Room 1	Panel 1: Video Game Aesthetics and Translations Moderator: Bryan Hikari Hartzheim Oscar García Aranda Kieran Nolan (Virtual?) Carmel Anne Bolano Abela	Mutual influences and artistic transformations in RPG character designs: the case of Kaneko Kazuma and Soejima Shigenori in Atlus RPG franchises Street Fighter II Arcade Adaptations across Manga and Anime To Those Left Behind: how Xenoblade Chronicle 3's game design addresses death and destruction
Room 2 T's Salon	Panel 2: Critical Care Moderator: Sandra Annett Sandra Annett Da Seul Lee	"Dear Komatsu Sakyō": Reconceptualizing Hybridity in the Aftermath of Disaster through Japan Sinks 2020 Visualizing Magical Realism to Narrate Trauma and After-trauma

	Ben Whaley	Japanese Holocaust Manga: Reformulating Atrocity in the Aftermath of WWII
Room 3	Panel 3: 70s and 80s Histories Moderator: Andrea Horbinski	
Gallery 6	Andrea Horbinski	Applauding the DJ: Historicizing the Postmodern in 1970s and 1980s Anime and Manga Fan Cultures
	Shintaro Mizushima and William Ashbaugh	Mobile Suit Gundam's Aftermath: Creation of and Influences on Its First Sequel, Mobile Suit Zeta Gundam
	Dylan McGee	"Before the Dark Times": Tōhō's JSWFC Magazine and Post-Object Star Wars Fandom in Japan (1983-87)
SOCIAL EVENT 17:30-19:30		

Monday, May 29 (Kyoto International Manga Museum)		
SESSION 11:00-12:30		
Room 1 (Hybrid)	Panel 1: Intertextual representations Moderator: Wendy Goldberg	
Conference Room 1	Ashley Remminga	Being A 'Trap' In Anime
	Tân Nazaré (Virtual)	Extramusical Signs of Class and Gender, an Aesthetico-semiotic Analysis
	Muhammad Khurram	Desiring Disability, Becoming Gay: The Perverse Use of Perversity
Room 2	Panel 2: Economies of Anime Moderator: Stevie Suan	
T's Salon	Zackary Kellett	Anime and Affect: How Monetization Alters Fandom
	Suriyaporn Eamvijit	Fetishizing Decentralization, Debt, and Death: Kakegurui (2017) as a Metaphor of Cryptocurrency Craze and its Aftermath
	Ryotaro Mihara	Co-producing anime in Asia: Comparative case study on Japan's anime co-production with China, India and Saudi Arabia
LUNCH BREAK 12:30-13:30		
SESSION 2 13:30-15:00		
Room 1 (Hybrid)	Panel 1: Decolonization and Transnational Flows Moderator: Sookyung Yoo	
Conference Room 1	Gary Pui-fung Wong (Virtual)	Redrawing SPY x Family: the limits of decolonisation
	Zoe Crombie (Virtual)	Tales from Earthsea: Anime and Race in the Aftermath of Transnational Consumption
	Sookyung Yoo	The status of manga in northwest African countries
Room 2	Panel 2: Theorizing Aftermaths Across Media Moderator: Matteo Fabretti	
T's Salon	Jonathan Dil	Literature, Anime, and the End of the World: From Murakami Haruki to Shinkai Makoto
	Ann Ho	Literary Sampling: YOASOBI and Narratives of Sound
	Heike Hoffer	Beethoven's "Emperor" Concerto as Apocalyptic Symbol in Gilgamesh
Room 3	Panel 3: Explorations of the Everyday Moderator: Ben Whaley	
Gallery 6	Ran Wei	Precarity and Freedom on the Margins: The Everyday Life of a Day-Laborer in Kamagasaki
	Ralf Windhab	"The Cooking Man" - Representations of Household Men in Japanese Manga
	Susana Tosca, Aki Nakamura	Dreaming of Transmedial Kyoto
Room 4	Panel 4: Fujoshi Frontiers Moderator: Frenchy Lunning	
Multi-Purpose Hall	Valentin Paquot	The rise of the fujoshi market : From Fujoshyness to Fujoshiness how the digitalization freed the weeps
	Francesca Pizarro	Queer Modes and Eccentric Spaces of Higashimura Akiko's Kurage-hime [Princess Jellyfish]
	Maiko Nakamura	Beyond Fujoshi's Imagination: The entree of Johnny's Idols into the BL industry
BREAK 15:00-15:15		
SESSION 3 15:15-16:45		
Room 1	Panel 1: Bodies and Their Relations Transformed Moderator: Alba Torrents	
Conference Room 1	Madison Browne	Posthuman Feminism in Serial Experiments Lain
	Alba Torrents	Japan's media ecology and the Anthropocene: materiality and non-human agency in anime
	Jerrine Tan Ee-Wen	Race and Gender In the Aftermath of the Future: TechnoOrientalism in Ghost in the Shell (1995), and Ex Machina (2014)

	Kornphanat Tungkeunkunt Between tradition and modernity: Family and Kinship in Kimetsu no yaiba	
Room 2	Panel 2: Imperial Dialogues	
	Moderator: Brett Hack	
	Joachim Alt	Reading "Victimhood" in Anime on WW2
T's Salon	Kohki Watabe	Euphoria in Touken Ranbu and Mishima's Love for Emperor (Renketsu): Does the Imperialism Still Remain?
	Rea Amit	Re-Animating National Identity: Reversed Outsourcing and the Aftermath of Transnationalism
Room 3	Panel 3: Dialogues on Censorship	
	Moderator: Andrea Horbinski	
	Muyang Zhuang	Get Dressed and Removed Your Tattoos: Anime's Two Bodies on China's Streaming Media
Gallery 6	Deb Aoki	Current and Potential Future Challenges for Japanese Manga in School and Public Libraries in N. America
	Indah Pratidina & Suraya binti Md Nasir	Negotiating Properties and Meanings of Online Graphic Narratives in Southeast Asia Social Media: Cases from Indonesia and Malaysia
Room 4	Panel 4: Seika Graduate Students Roundtable	
	Moderator: Frenchy Lunning	
Multi-Purpose	TBD	
	TBD	
	TBD	